

# Abandoned Shelters

FileName	Description	SampleRate	BitPerSample	Duration	Channels	Originator
Spot 1 - Batterie Hanstholm/Batterie1_bunker artillery stand 01.WAV	WIND - cannon perspective, coastline 1 mile away	96000	24	00:02:08	2	Stephan Marche
Spot 1 - Batterie Hanstholm/Batterie1_bunker artillery stand 02.WAV	WIND - cannon perspective, coastline 1 mile away	96000	24	00:02:02	2	Stephan Marche
Spot 1 - Batterie Hanstholm/Batterie1_bunker artillery stand 03.WAV	WIND - cannon perspective, coastline 1 mile away	96000	24	00:02:15	2	Stephan Marche
Spot 1 - Batterie Hanstholm/Batterie1_bunker exit 01.WAV	WIND - bunker exit backside, swishing leaves and grass	96000	24	00:02:13	2	Stephan Marche
Spot 1 - Batterie Hanstholm/Batterie1_bunker exit 02.WAV	WIND - near bunker exit, strong gusts, swishing leaves close, surf in background	96000	24	00:02:06	2	Stephan Marche
Spot 1 - Batterie Hanstholm/Batterie1_bunker exit 03.WAV	WIND - near bunker exit, strong gusts, swishing leaves close, surf in background, low rumble	96000	24	00:02:09	2	Stephan Marche
Spot 1 - Batterie Hanstholm/Batterie1_bunker exit 04.WAV	WIND - near bunker exit, strong gusts, swishing leaves close, surf in background	96000	24	00:02:09	2	Stephan Marche
Spot 1 - Batterie Hanstholm/Batterie1_bunker field 01.WAV	WIND - steady breeze left, swishing leaves right	96000	24	00:02:10	2	Stephan Marche
Spot 1 - Batterie Hanstholm/Batterie1_bunker field 02.WAV	WIND - pathway between bunkers, strong gusts and airflow, swishing leaves	96000	24	00:02:05	2	Stephan Marche
Spot 1 - Batterie Hanstholm/Batterie1_bunker field 03.WAV	WIND - pathway between bunkers, birds, swishing leaves close, resonant tone	96000	24	00:02:03	2	Stephan Marche
Spot 1 - Batterie Hanstholm/Batterie1_bunker field 04.WAV	WIND - pathway between bunkers, short bright gusts, swishing grass, surf in background	96000	24	00:02:13	2	Stephan Marche
Spot 1 - Batterie Hanstholm/Batterie1_inside bunker 01.WAV	AIRFLOW - inside Bunker, near exit	96000	24	00:02:07	2	Stephan Marche
Spot 1 - Batterie Hanstholm/Batterie1_inside bunker 02.WAV	AIRFLOW - inside bunker, gusts	96000	24	00:02:06	2	Stephan Marche
Spot 1 - Batterie Hanstholm/Batterie1_inside bunker 03.WAV	AIRFLOW - inside weapon slot, strong gusts	96000	24	00:02:07	2	Stephan Marche
Spot 1 - Batterie Hanstholm/Batterie1_inside bunker 04.WAV	AIRFLOW - behind firing port, swishing leaves outside, strong gusts	96000	24	00:02:11	2	Stephan Marche
Spot 1 - Batterie Hanstholm/Batterie1_inside bunker 05.WAV	AIRFLOW - inside bunker, wide, strong	96000	24	00:02:22	2	Stephan Marche
Spot 1 - Batterie Hanstholm/Batterie1_inside bunker 06.WAV	AIRFLOW - inside bunker, strong gusts and low end, decreasing wind	96000	24	00:02:04	2	Stephan Marche
Spot 2 - Hanstholm Coast/Hanstholm_bunker field 01.WAV	SURF - steady surf in front of bunker remains	96000	24	00:02:10	2	Stephan Marche
Spot 2 - Hanstholm Coast/Hanstholm_bunker field 02.WAV	SURF - single waves between bunker remains	96000	24	00:02:09	2	Stephan Marche
Spot 2 - Hanstholm Coast/Hanstholm_bunker field 03.WAV	SURF - single waves between bunker remains, stone beach, bright returning water	96000	24	00:02:08	2	Stephan Marche
Spot 2 - Hanstholm Coast/Hanstholm_bunker field 04.WAV	SURF - steady surf in front of bunker remains	96000	24	00:02:12	2	Stephan Marche
Spot 2 - Hanstholm Coast/Hanstholm_inside bunker 01.WAV	AIRFLOW - resonant tone, surf in background	96000	24	00:02:08	2	Stephan Marche
Spot 2 - Hanstholm Coast/Hanstholm_inside bunker 02.WAV	AIRFLOW - resonant tone, surf left, low rumble	96000	24	00:02:05	2	Stephan Marche
Spot 2 - Hanstholm Coast/Hanstholm_inside bunker 03.WAV	AIRFLOW - resonant tone, surf left	96000	24	00:02:06	2	Stephan Marche
Spot 2 - Hanstholm Coast/Hanstholm_inside bunker 04.WAV	AIRFLOW - resonant tone through hole	96000	24	00:02:06	2	Stephan Marche
Spot 3 - Klitmoeller Coast/Klitmoeller_bunker field 01.WAV	SURF - steady surf taken between bunkers	96000	24	00:02:14	2	Stephan Marche
Spot 3 - Klitmoeller Coast/Klitmoeller_bunker field 02.WAV	SURF - steady surf taken below sunken bunker remain, very low rumble	96000	24	00:02:16	2	Stephan Marche
Spot 3 - Klitmoeller Coast/Klitmoeller_bunker field 03.WAV	SURF - steady surf taken between bunkers	96000	24	00:02:11	2	Stephan Marche
Spot 3 - Klitmoeller Coast/Klitmoeller_bunker field 04.WAV	SURF - drops, low surf	96000	24	00:03:13	2	Stephan Marche
Spot 3 - Klitmoeller Coast/Klitmoeller_inside bunker 01.WAV	INSIDE - water drops, low rumble from surf	96000	24	00:01:50	2	Stephan Marche
Spot 3 - Klitmoeller Coast/Klitmoeller_inside bunker 02.WAV	INSIDE - my own breath, mosquitos, drops	96000	24	00:01:57	2	Stephan Marche
Spot 3 - Klitmoeller Coast/Klitmoeller_inside bunker 03.WAV	INSIDE - near exit, rain drops, low rumble from surf, mosquitos, rain outside	96000	24	00:02:03	2	Stephan Marche
Spot 3 - Klitmoeller Coast/Klitmoeller_inside bunker 04.WAV	INSIDE - near exit, rain outside, low rumble from surf	96000	24	00:02:12	2	Stephan Marche
Spot 3 - Klitmoeller Coast/Klitmoeller_inside bunker 05.WAV	INSIDE - backside exit, single drops, low rumble from surf	96000	24	00:02:10	2	Stephan Marche
Spot 3 - Klitmoeller Coast/Klitmoeller_inside bunker 06.WAV	INSIDE - near exit, single drops, low rumble from surf	96000	24	00:02:23	2	Stephan Marche
Spot 4 - Lild Strand Coast/Lild Strand_bunker field 01.WAV	SURF - stony beach, single waves come close	96000	24	00:02:10	2	Stephan Marche
Spot 4 - Lild Strand Coast/Lild Strand_bunker field 02.WAV	SURF - stony beach, steady waves	96000	24	00:02:12	2	Stephan Marche
Spot 4 - Lild Strand Coast/Lild Strand_bunker field 03.WAV	SURF - stony beach, steady waves, close	96000	24	00:02:15	2	Stephan Marche

Spot 4 - Lild Strand Coast/Lild Strand_inside bunker 01.WAV	INSIDE - resonant surf inside broken bunker	96000	24	00:02:20	2	Stephan Marche
Spot 4 - Lild Strand Coast/Lild Strand_inside bunker 02.WAV	INSIDE - stones are washed against bunker wall	96000	24	00:02:07	2	Stephan Marche
Spot 4 - Lild Strand Coast/Lild Strand_inside bunker 03.WAV	INSIDE - stones are washed against bunker wall	96000	24	00:03:08	2	Stephan Marche
Spot 4 - Lild Strand Coast/Lild Strand_inside bunker 04.WAV	INSIDE - strong surf, resonant tone, bumps, stones against bunker wall	96000	24	00:03:07	2	Stephan Marche
Spot 4 - Lild Strand Coast/Lild Strand_inside bunker 05.WAV	BUMP - single waves that brake through a hole in a sunken bunker	96000	24	00:02:37	2	Stephan Marche
Spot 4 - Lild Strand Coast/Lild Strand_inside bunker 06.WAV	BUMP - single waves that brake through a hole in a sunken bunker, resonant airflow	96000	24	00:02:15	2	Stephan Marche
Spot 5 - Steijnberg Hill/Steijnberg_airflow inside 01.WAV	AIRFLOW - gusts, plastic canvas, gulls	96000	24	00:01:58	2	Stephan Marche
Spot 5 - Steijnberg Hill/Steijnberg_airflow inside 02.WAV	AIRFLOW - gusts, plastic canvas, gulls	96000	24	00:02:06	2	Stephan Marche
Spot 5 - Steijnberg Hill/Steijnberg_bunker field 01.WAV	SURF - about 2 kilometers away from coast, birds singing	96000	24	00:03:07	2	Stephan Marche
Spot 5 - Steijnberg Hill/Steijnberg_bunker field 02.wav	SURF - about 2 kilometers away from coast	96000	24	00:02:04	2	Stephan Marche
Spot 5 - Steijnberg Hill/Steijnberg_bunker field 03.wav	WIND - surf far in background, some drops, gusts, rattling from unknown object	96000	24	00:02:04	2	Stephan Marche
Spot 5 - Steijnberg Hill/Steijnberg_bunker field 04.WAV	WIND - surf far in background, some drops, gusts, wind is whistling	96000	24	00:03:06	2	Stephan Marche
Spot 6 - Tyboroen North/Tyboroen North_inside bunker 01.WAV	INSIDE - single waves washing stones against bunker wall	96000	24	00:02:31	2	Stephan Marche
Spot 6 - Tyboroen North/Tyboroen North_inside bunker 02.WAV	INSIDE - single waves washing stones against bunker wall	96000	24	00:03:14	2	Stephan Marche
Spot 6 - Tyboroen North/Tyboroen North_inside bunker 03.WAV	INSIDE - single waves washing stones against bunker wall	96000	24	00:02:18	2	Stephan Marche
Spot 6 - Tyboroen North/Tyboroen North_inside bunker 04.WAV	INSIDE - single waves hitting bunker wall, resonances that sound like deep breathes	96000	24	00:02:21	2	Stephan Marche
Spot 6 - Tyboroen North/Tyboroen North_inside bunker 05.WAV	INSIDE - strong surf, low rumble, stones washing around	96000	24	00:02:12	2	Stephan Marche
Spot 6 - Tyboroen North/Tyboroen North_inside bunker 06.WAV	INSIDE - strong single hitsl, strong rumble, stones washed into bunker hole	96000	24	00:03:12	2	Stephan Marche
Spot 7 - Tyboroen South/Tyboroen South_bunker field 01.WAV	SURF - strong steady wind and surf	96000	24	00:02:10	2	Stephan Marche
Spot 7 - Tyboroen South/Tyboroen South_bunker field 02.WAV	SURF - strong steady wind and surf, low rumble	96000	24	00:02:08	2	Stephan Marche
Spot 7 - Tyboroen South/Tyboroen South_bunker field 03.WAV	SURF - strong steady wind and surf, low rumble	96000	24	00:02:06	2	Stephan Marche
Spot 7 - Tyboroen South/Tyboroen South_inside bunker 01.WAV	INSIDE - airflow and surf	96000	24	00:02:08	2	Stephan Marche
Spot 7 - Tyboroen South/Tyboroen South_inside bunker 02.WAV	INSIDE - airflow and surf	96000	24	00:02:05	2	Stephan Marche
Spot 7 - Tyboroen South/Tyboroen South_inside bunker 03.WAV	INSIDE - dark and steady wind noises, surf in background	96000	24	00:02:05	2	Stephan Marche
Spot 7 - Tyboroen South/Tyboroen South_inside bunker 04.WAV	INSIDE - airflow, gusts out of gun hole	96000	24	00:02:03	2	Stephan Marche
Spot 8 - Vigsoe Coast/Vigsoe_bunker field 01.WAV	SURF - waves plunging between bunker pieces, water splashes across former top panel	96000	24	00:03:12	2	Stephan Marche
Spot 8 - Vigsoe Coast/Vigsoe_bunker field 02.WAV	SURF - entrance to half sunken bunker, single waves pouring in	96000	24	00:03:07	2	Stephan Marche
Spot 8 - Vigsoe Coast/Vigsoe_bunker field 03.WAV	SURF - standing on top panel of a sunken bunker, waves swashing around bunker pieces	96000	24	00:03:14	2	Stephan Marche
Spot 8 - Vigsoe Coast/Vigsoe_bunker field 04.WAV	SURF - single waves splashing against bunker walls, rocks washed around	96000	24	00:03:06	2	Stephan Marche
Spot 8 - Vigsoe Coast/Vigsoe_inside bunker 01.WAV	INSIDE - inside corridor of half sunken bunker, single waves banging in	96000	24	00:03:02	2	Stephan Marche
Spot 8 - Vigsoe Coast/Vigsoe_inside bunker 02.WAV	INSIDE - inside corridor of half sunken bunker, single waves banging in	96000	24	00:03:06	2	Stephan Marche
Spot 8 - Vigsoe Coast/Vigsoe_inside bunker 03.WAV	INSIDE - airflow and surf, low rumble from waves breaking through bunker hole, some drops	96000	24	00:02:11	2	Stephan Marche
Spot 8 - Vigsoe Coast/Vigsoe_inside bunker 04.WAV	SURF - between pieces of collapsed bunkers, some single bumps	96000	24	00:02:17	2	Stephan Marche